

<https://youtu.be/fIQi998XAMo>

CMPE322/326 A2: CONCRETE ARCHITECTURE

GROUP 20:

GROUP LEADER: JORDAN HERZSTEIN

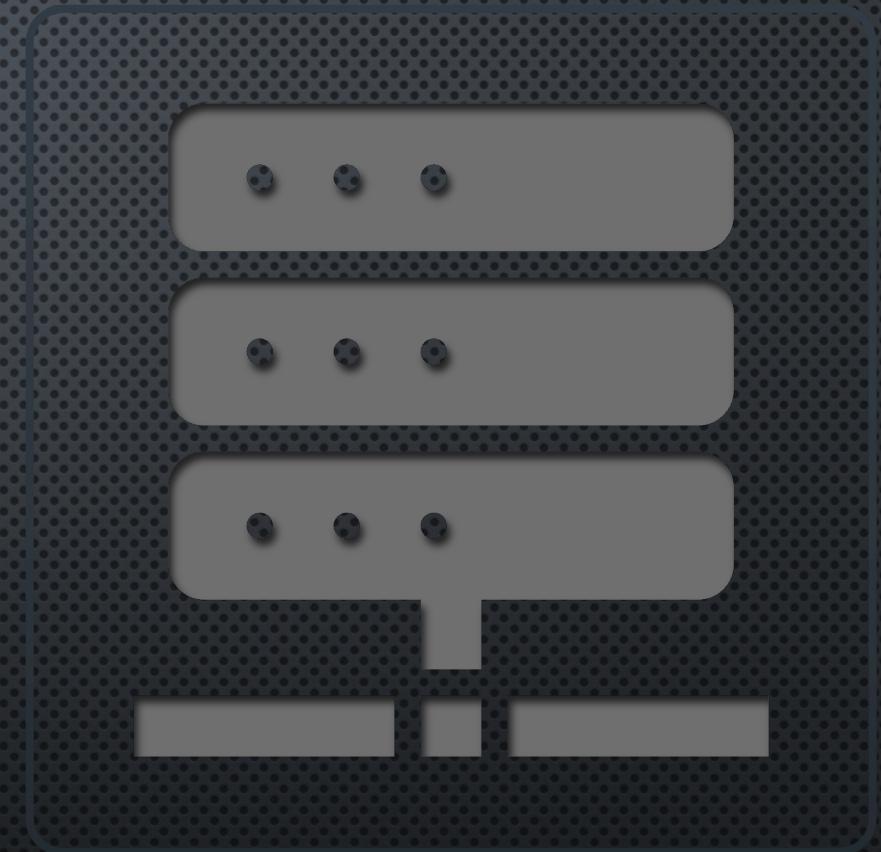
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INTRO

- PREVIOUSLY DETERMINED FLIGHTGEAR HAD HYBRID ARCHITECTURE WITH FLIGHT DYNAMICS MODEL (FDM) SERVER AT ITS CORE.
- OPEN-SOURCE NATURE LEADS TO BETTER PERFORMANCE AND EASIER MAINTENANCE.
- THIS PRESENTATION FOCUSES ON ANALYSIS ON CODE-LEVEL IMPLEMENTATION AND STRUCTURE.



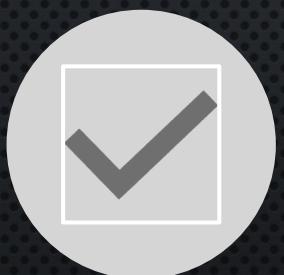
OVERVIEW



High-Level
Architecture



Inner Architecture



Reflexion Analysis

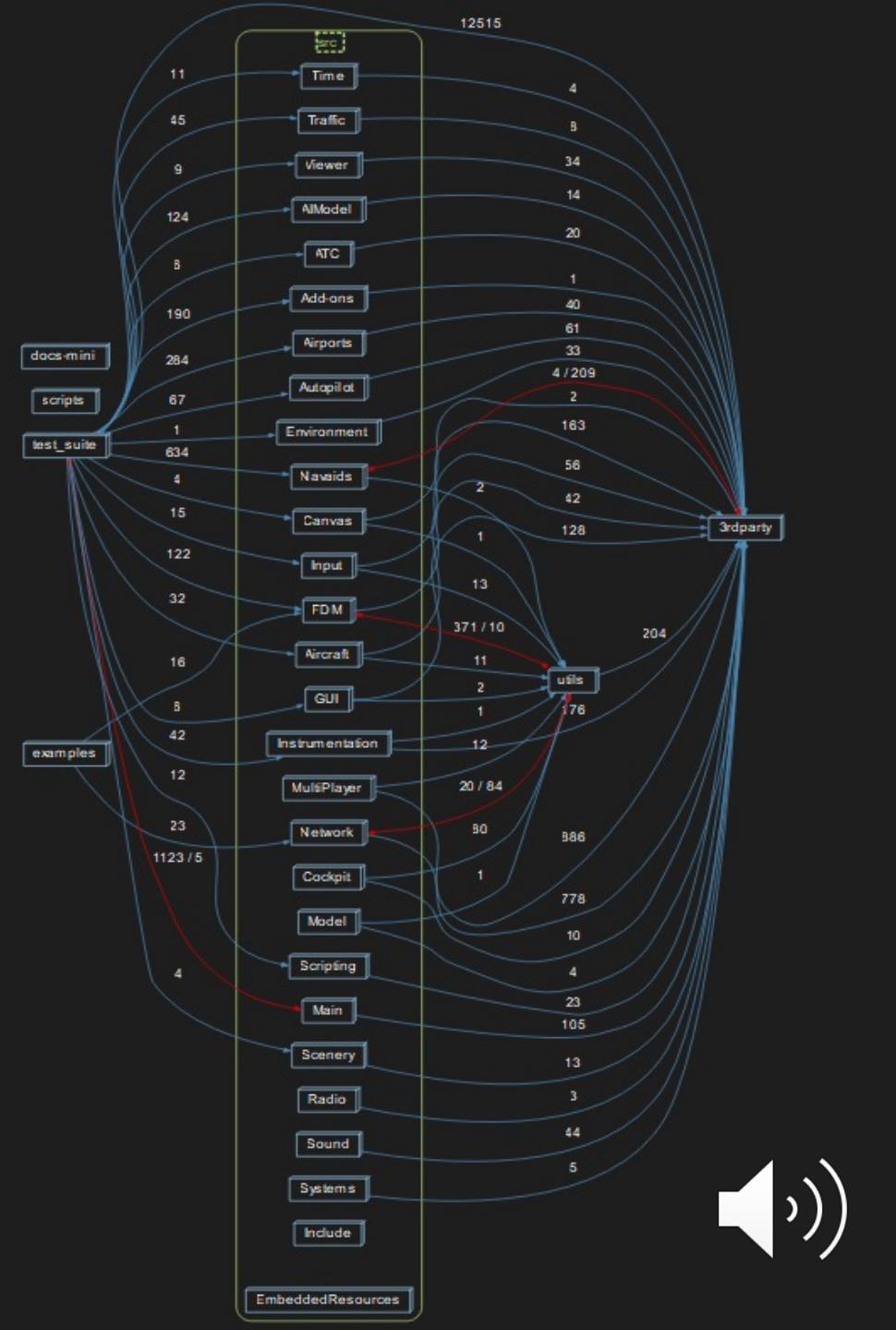


Sequence Diagrams

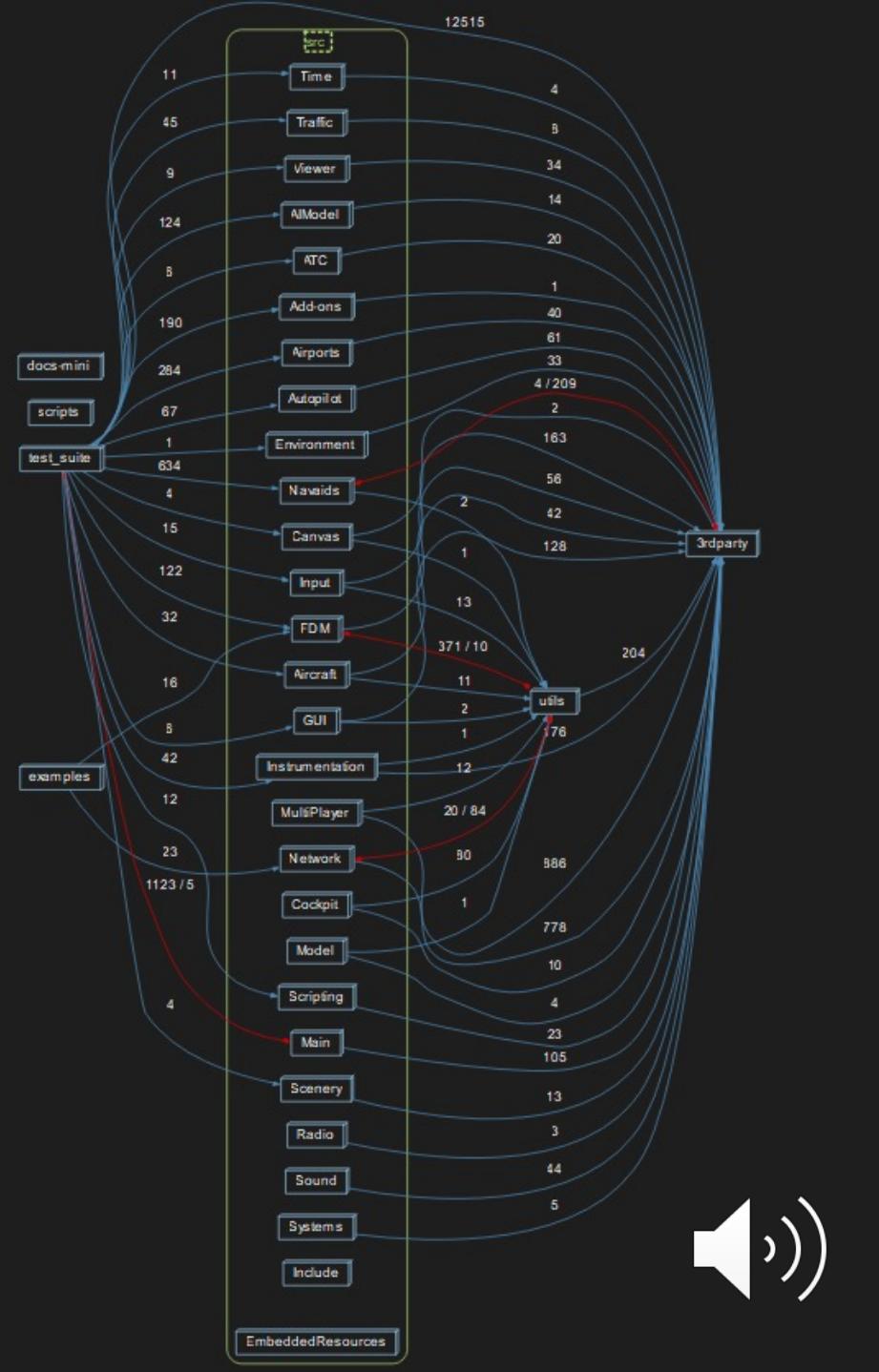


HIGH-LEVEL ARCHITECTURE

- INVOLVES VARIOUS SUBSYSTEMS, INCLUDING
- FDM, VIEWER/GUI, AIRCRAFT, AUTOPILOT, ENVIRONMENT/SCENERY, INPUT/SYSTEMS, NETWORK, SOUND, ADD-ONS/SCRIPTING

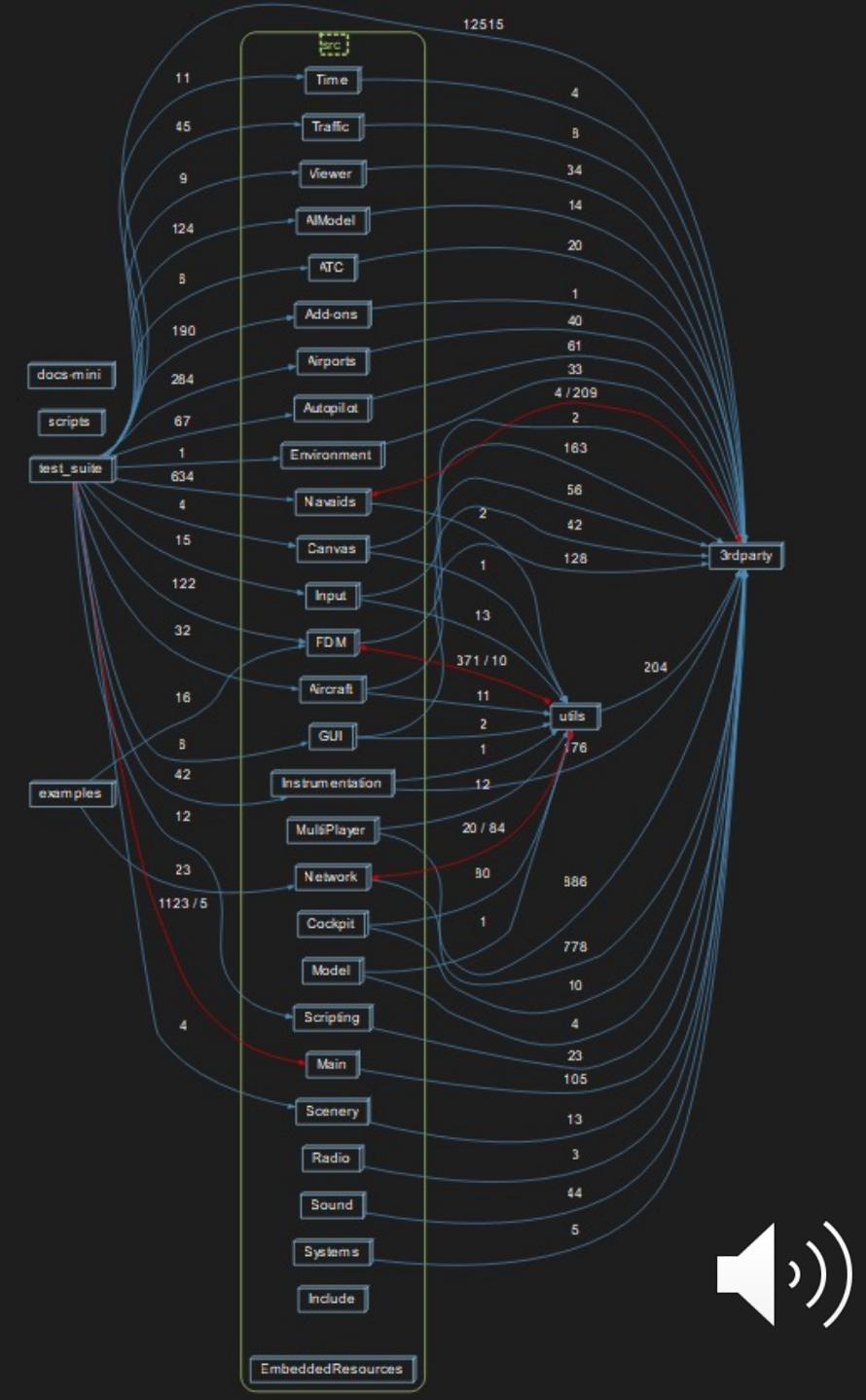


AUTOPilot ENVIRONMENT AND SCENERY

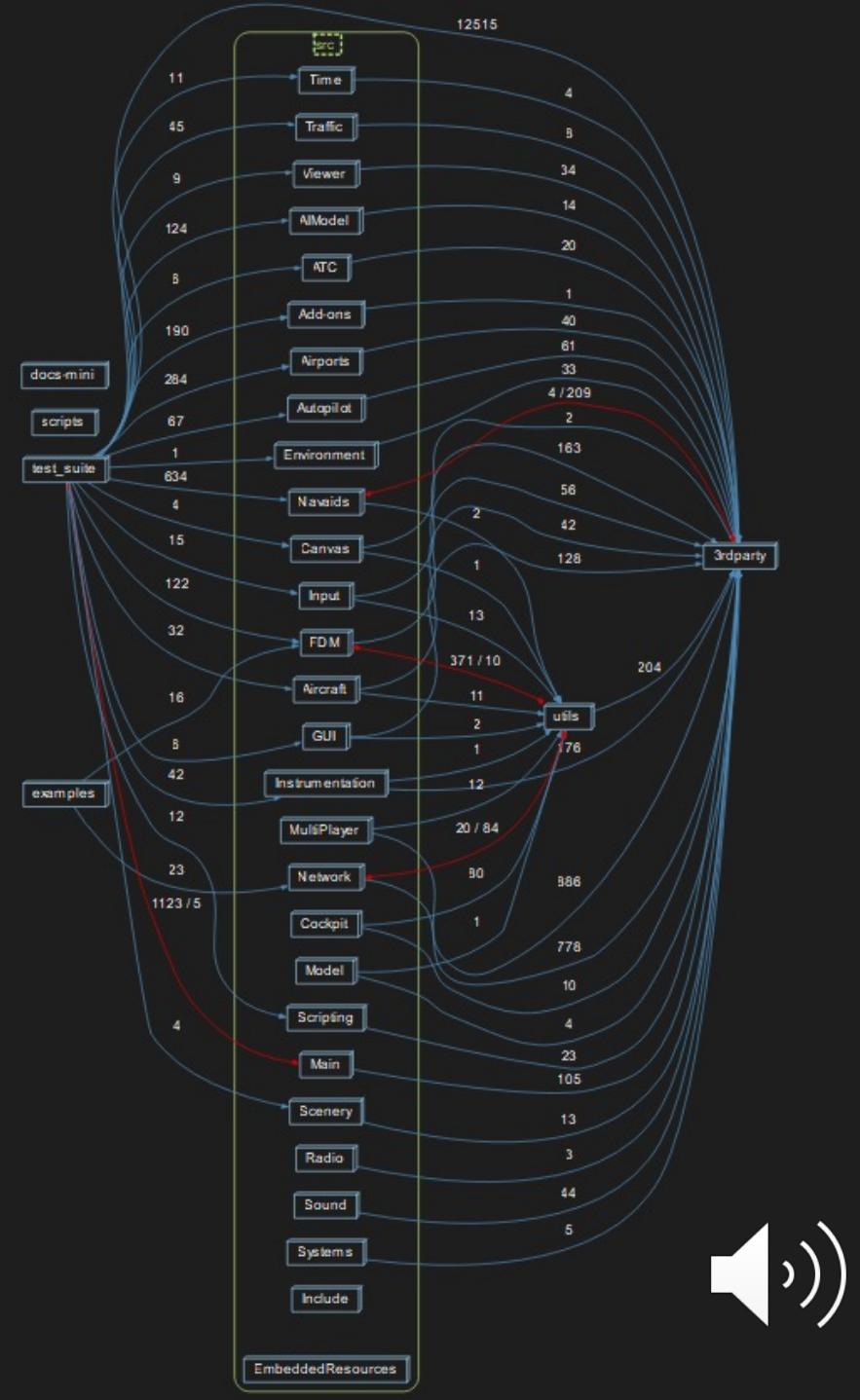


INPUT AND SYSTEMS

NETWORK

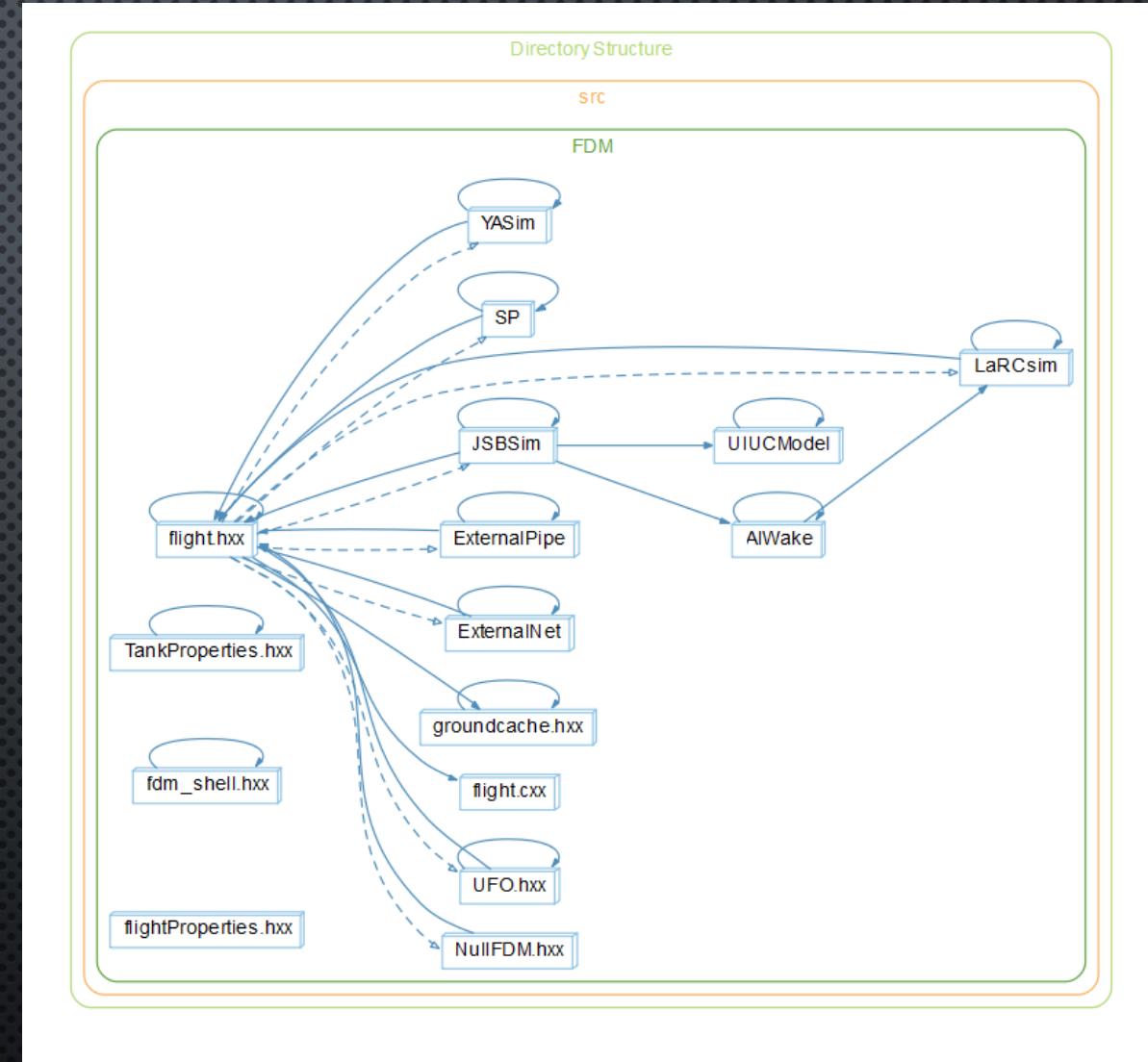


SOUND ADDONS AND SCRIPTING



INNER ARCHITECTURE OF FDM

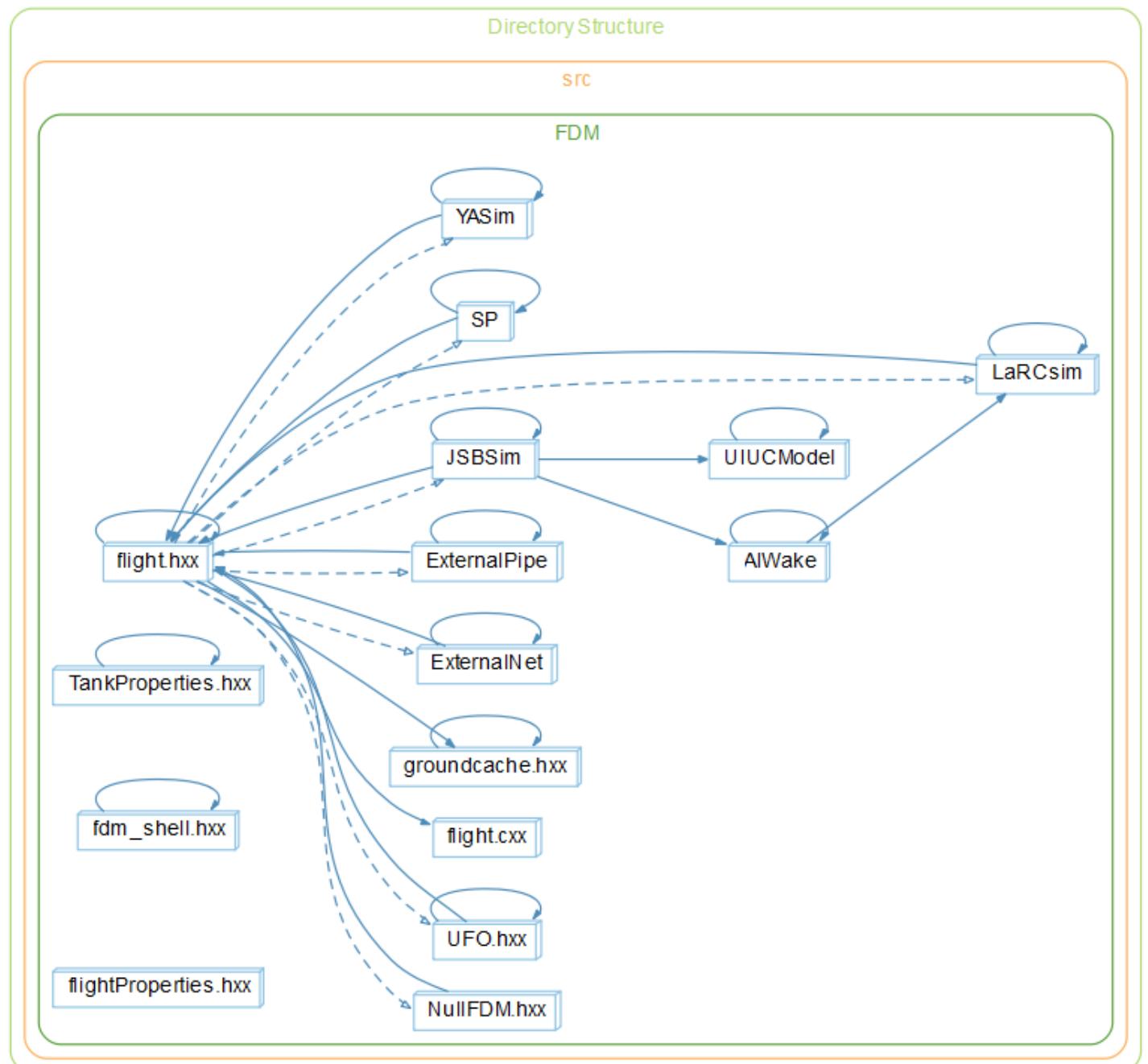
- SOURCE CODE WAS EXAMINED USING SCITOOLS UNDERSTAND
- INCLUDES VARIOUS FDM OPTIONS (JSBSIM, YASIM, LARCSIM, UIUCMODEL)
- ALSO INCLUDES OTHER SIMULATORS/INTEGRATIONS



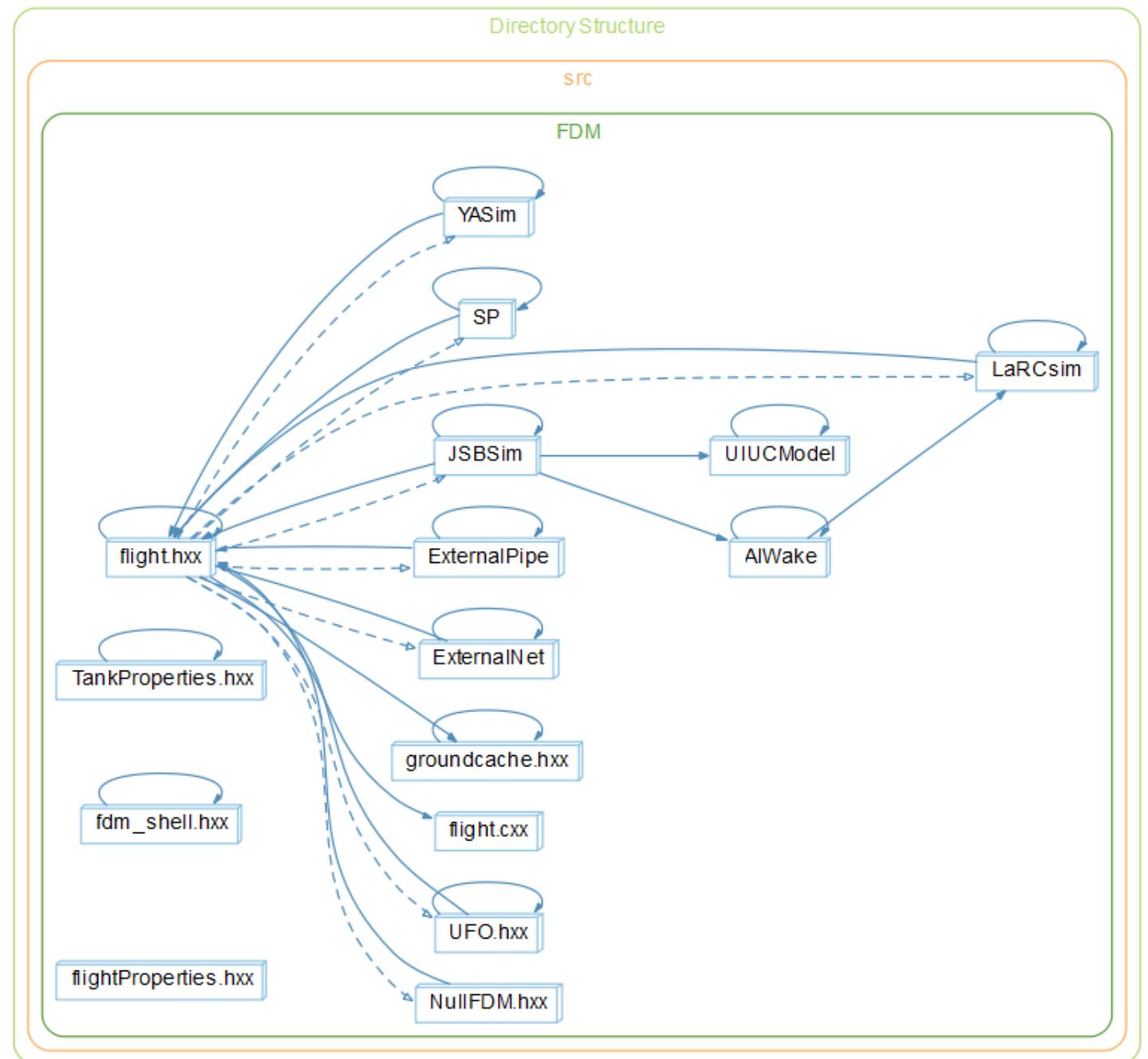
Graphical View of the FDM architecture and all its components.



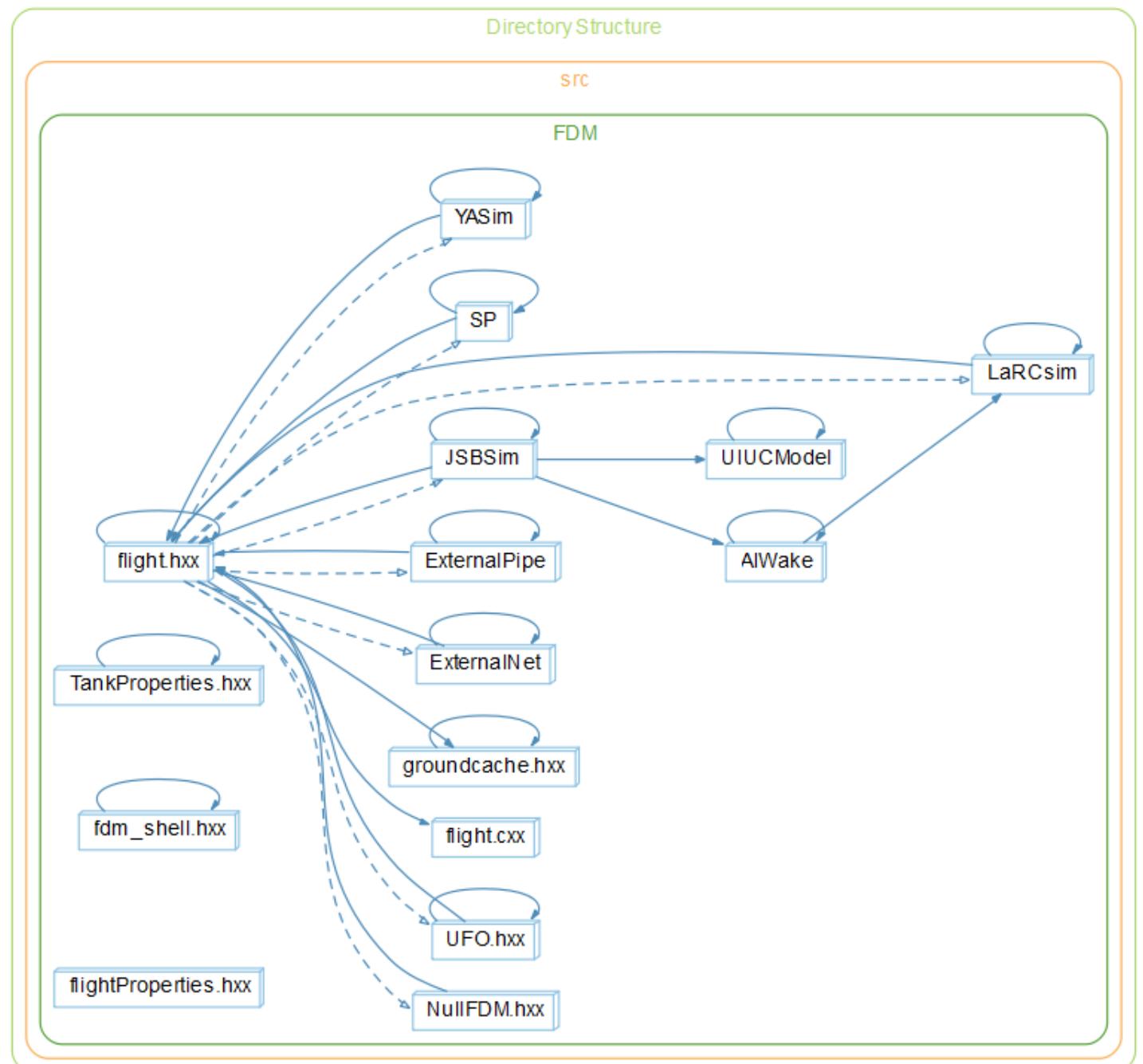
JSBSIM, YASIM, LARCSIM, UIUC MODEL



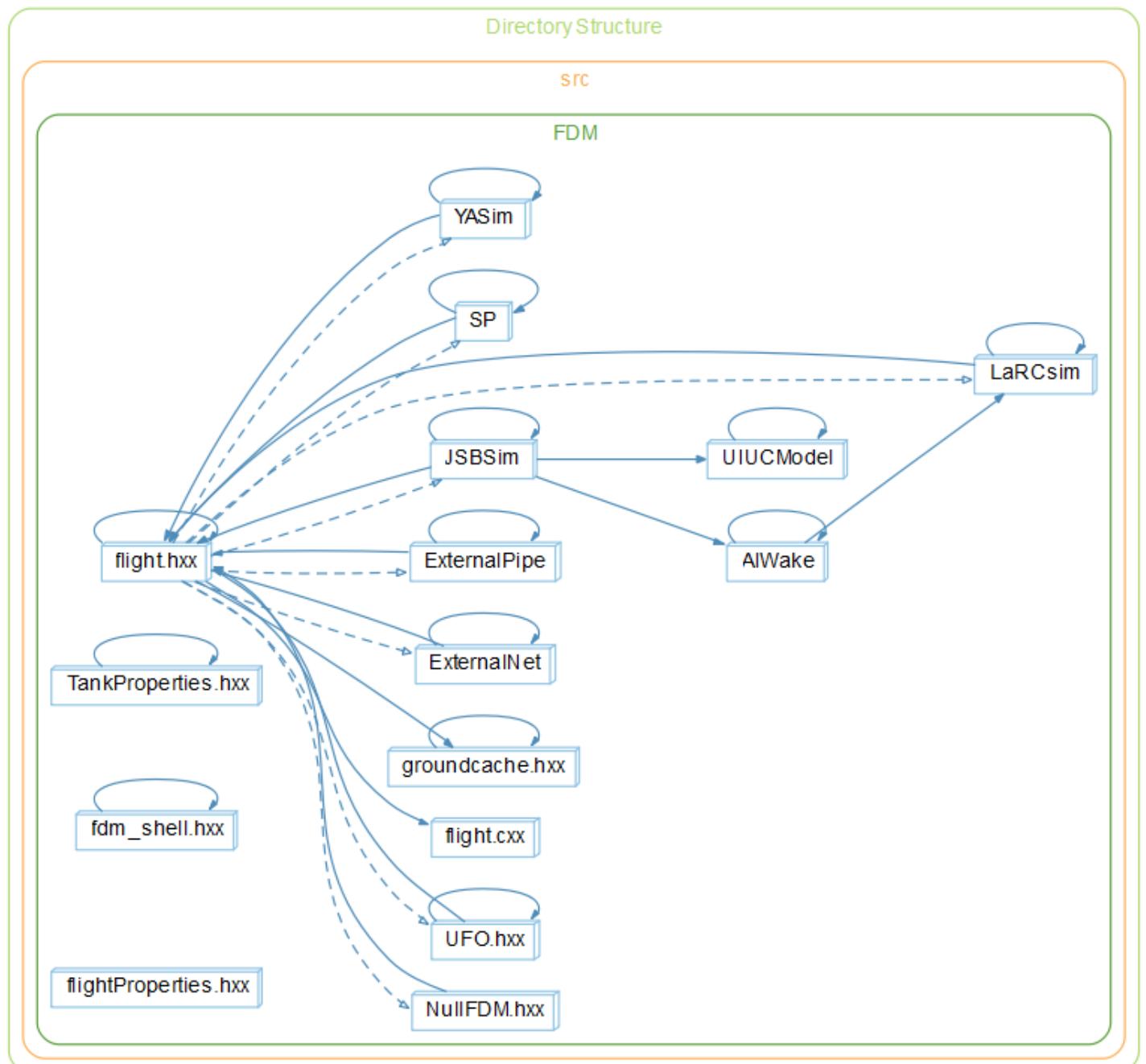
EXTERNAL PIPE, EXTERNAL NET



SPECIAL PURPOSE INTEGRATION



FLIGHT.CXX, HEADER FILES



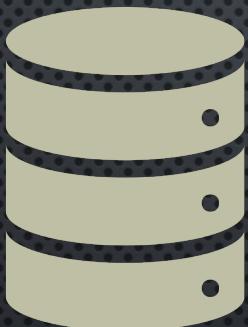


DERIVATION PROCESS

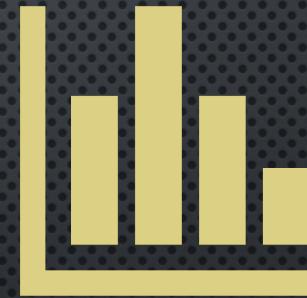
- PROVIDED FLIGHTGEAR SOURCE CODE WAS EXAMINED THROUGH UNDERSTAND
- CONSIDER PERFORMANCE AND MAINTAINABILITY OF PROJECT
- LOOKED IN SRC/ DIRECTORY TO SEE DEPENDENCIES



INVESTIGATIONS OF THE DISCREPANCIES



Reflexion analysis of high-level architecture



Reflexion analysis of FDM
2nd level architecture



HIGH-LEVEL ARCHITECTURE REFLEXION ANALYSIS

- COMPONENTS WITHIN FDM SERVER STILL ARE NOT INTERCONNECTED
- SUBSYSTEMS USE 3RDPARTY INSTEAD OF NETWORK MANAGER TO RELAY INFORMATION

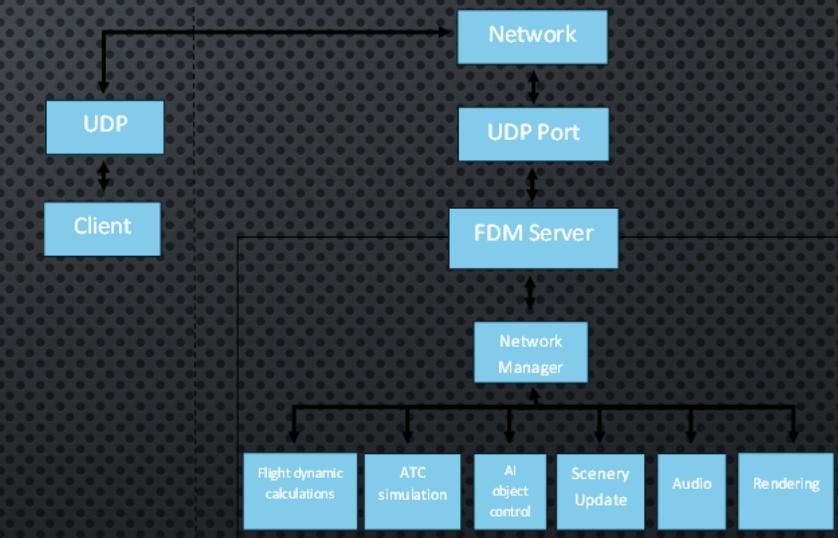
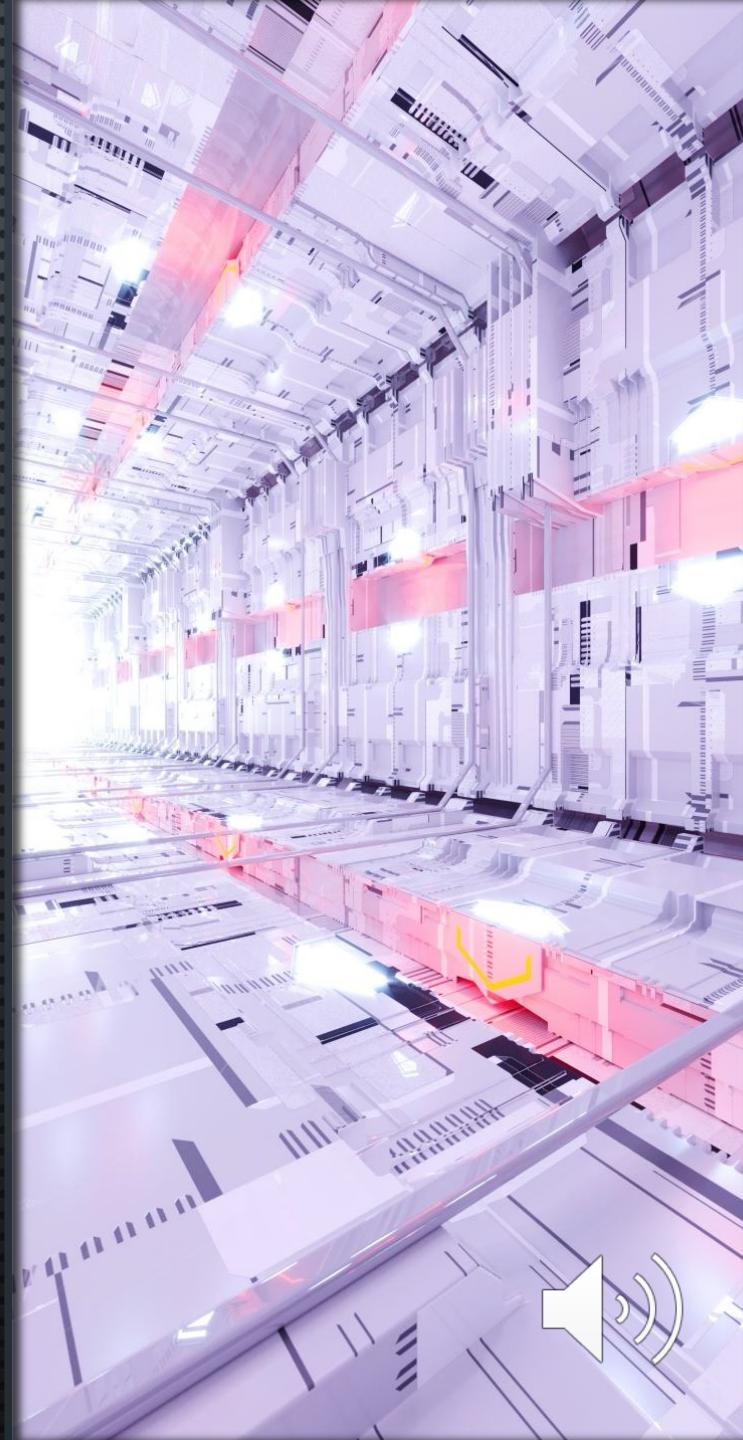


Figure 3: Conceptual Architecture of FlightGear from a previous report

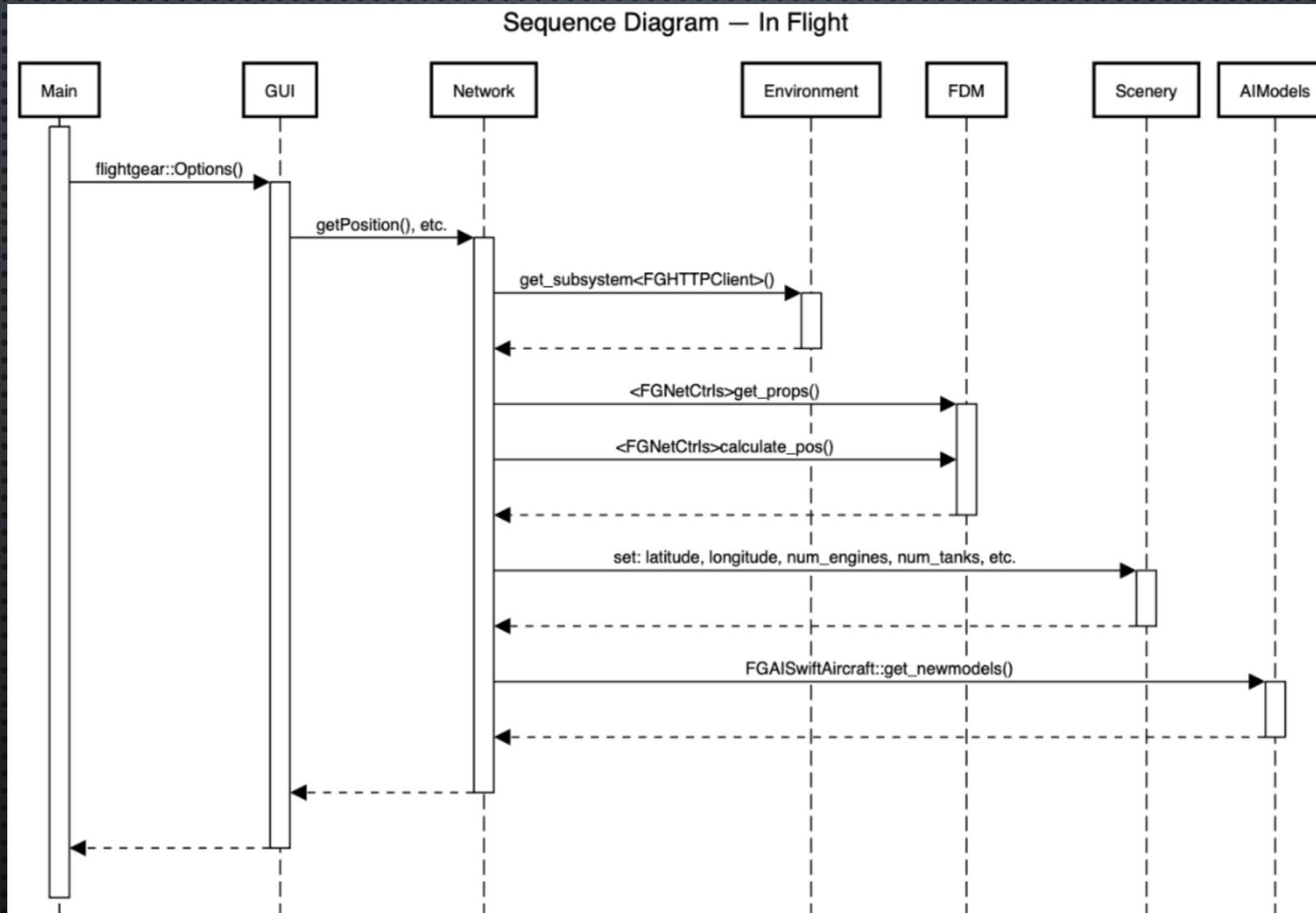


FDM SERVER REFLEXION ANALYSIS

- ORIGINAL CONCEPTUAL ARCHITECTURE THOUGHT FDM INCLUDED ATC, SCENERY, RENDERING, ETC.
- FDM IN CONCEPTUAL ARCHITECTURE MAPS TO SRC IN CONCRETE ARCHITECTURE



SEQUENCE DIAGRAM



Sequence diagram for aircraft currently in flight.



CONCLUSION



Utilized SciTools Understand to examine source code and dependencies



Analyzed concrete architecture with focus on FDM subsystem



Convergence and divergence from conceptual architecture analyzed using reflexion analysis



LESSONS LEARNED

Managing
lines/dependencies
in Understand
architecture

Difficult to create
flexible visualization

